

(a) Extruded walls

(b) Hedge Maze

(c) Smudge along vertical strokes

(d) Variable line-width

Figure 23: Labyrinth and maze rendering styles

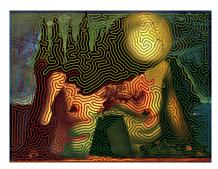




Figure 18: Labyrinth by Salvador Dali, overlaid with a labyrinth and Figure 22: a Planair maze.

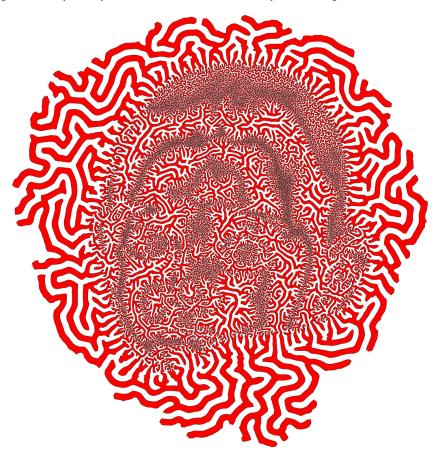


Figure 16: Scale and self-similarity. $\delta \in [0.02; 1.0]$.