CSC418 Computer Graphics

- BSP tree
- Z-Buffer
- A-buffer
- Scanline

BSP tree

Diagram showing a BSP tree structure with nodes A, B, C1, C2, D, and E.
Visibility Problem

- Z-Buffer
- Scanline
Visibility Problem

- A-buffer

Illumination
Illumination

http://www.siggraph.org/education/materials/HyperGraph/illumin/illum0.htm