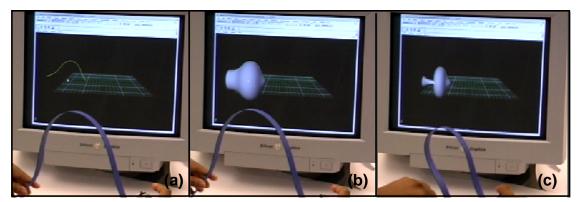
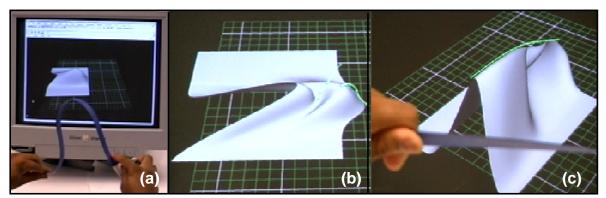


Lofting a surface with ShapeTape. (a) Placement of initial profile curve. (b) Dragging out first section of the lofted surface. (c) The final surface lofted over five interactively placed profile curves.



Creating a Revolved surface with ShapeTape. (a) Placement of initial profile curve. (b) Revolving the profile curve about the x-axis. (c) The revolved surface can be interactively manipulated to explore different shapes, positions, and orientations.



Surface deformations using ShapeTape. (a) Bend of wire curve deforming a surface. (b) Bend and position of wire curve deforming a surface. The reference curve is static. (c) Twist of wire curve deforming a surface.