Fourier Series Example

Let us compute the Fourier series for the function

$$f(x) = x$$

on the interval $[-\pi,\pi]$.

f is an odd function, so the a_n are zero, and thus the Fourier series will be of the form

$$f(x) = \sum_{n=1}^{\infty} b_n \sin nx.$$

Furthermore, the b_n can be written in closed form.

Using integration by parts,

$$b_n = \frac{2}{\pi} \int_0^{\pi} x \sin nx \, dx$$

$$= \frac{2}{\pi n^2} (\sin nx - nx \cos nx) \Big|_0^{\pi}$$

$$= \frac{2}{\pi n^2} (\sin n\pi - n\pi \cos n\pi)$$

$$= -\frac{2n\pi}{n^2 \pi} \cos n\pi$$

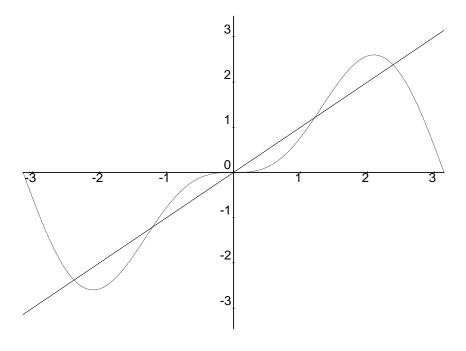
$$= -\frac{2}{n} \cos n\pi.$$

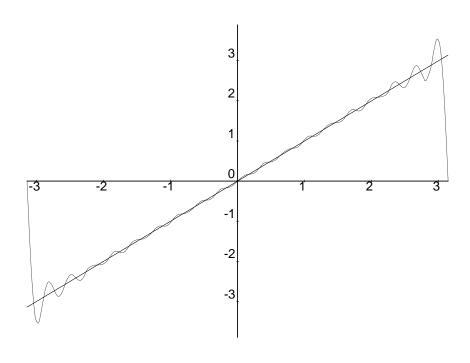
 $\cos n\pi = -1$ when *n* is odd and $\cos n\pi = 1$ when *n* is even.

Thus the above expression is equal to 2/n when n is odd and -2/n when n is even.

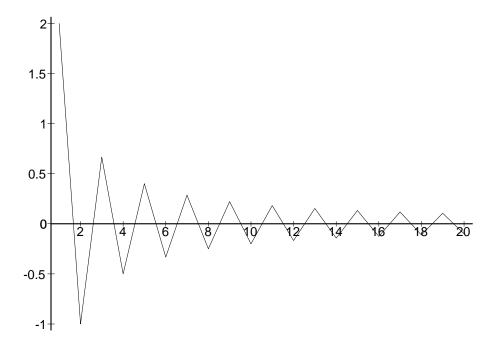
Therefore our Fourier series is

$$f(x) = 2\sin x - \sin 2x + \frac{2}{3}\sin 3x - \frac{2}{4}\sin 4x + \frac{2}{5}\sin 5x - \cdots$$

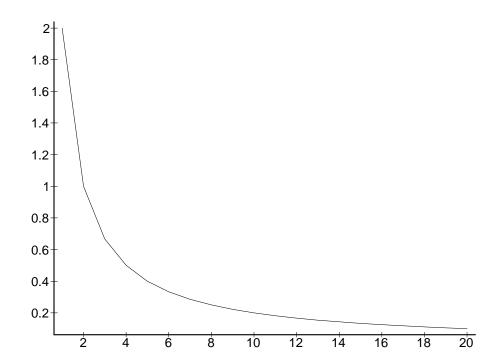




Approximate Spectrum



Magnitude of Spectrum



Another Example

let f be a box function defined on $[-\pi,\pi]$ as follows

$$f(x) = \begin{cases} 0 & \text{if } |x| > 1. \\ 1 & \text{if } |x| \le 1. \end{cases}$$

This function contains two discontinuities.

We have arranged for this function to be an even function, so that its Fourier series is of the form

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos nx.$$

Computing the a_n is easy to do by hand if we simply observe that f is nonzero only over [-1,+1].

Thus

$$a_{n} = \frac{1}{\pi} \int_{-1}^{+1} f(x) \cos nx, \quad n = 0, 1, 2, \cdots$$

$$= \frac{1}{\pi} \int_{-1}^{+1} \cos nx$$

$$= \frac{\sin nx}{n\pi} \Big|_{-1}^{+1}$$

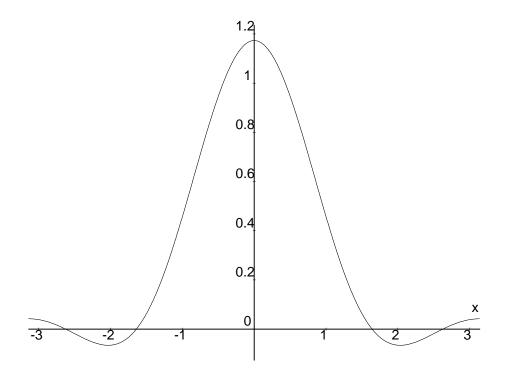
$$= \frac{2}{n\pi} \sin n.$$

Observe that $\sin n/n \to 1$ as $n \to 0$.

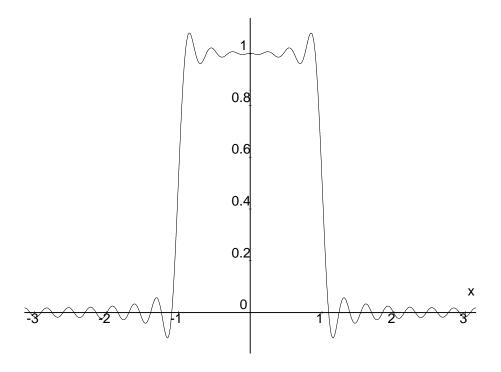
Our Fourier series is therefore

$$f(x) = \frac{1}{\pi} \left(1 + \sum_{n=1}^{\infty} \frac{2}{n} \sin n \cos nx \right).$$

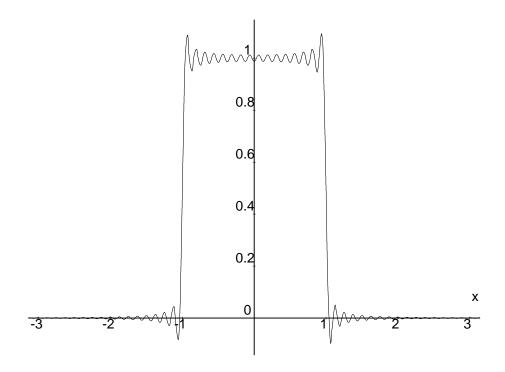
Four terms:



20 terms:



50 terms:



The Fourier Transform

The *Fourier transform* of a function f(x) is defined as

$$F(\omega) = \int_{-\infty}^{+\infty} f(x) e^{-i\omega x} dx,$$

and the *inverse Fourier transform* of $F(\omega)$ is

$$f(x) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} F(\omega) e^{-i\omega x} d\omega,$$

where $i = \sqrt{-1}$.

F is the *spectrum* of f.

When *f* is even or odd, the Fourier transform reduces to the *cosine* or *sine* transform:

$$F_c(\omega) = \frac{2}{\pi} \int_0^{+\infty} f(x) \cos \omega x \, dx.$$

$$F_s(\omega) = \frac{2}{\pi} \int_0^{+\infty} f(x) \sin \omega x \, dx.$$

These latter two functions can be directly related to the a_n and b_n terms in a Fourier series.

Example: a line again

Let f(x) be x when $x \in [-\pi, \pi]$ and is zero outside this interval.

 $f \text{ odd} \rightarrow f \cdot \cos$ is odd, and so

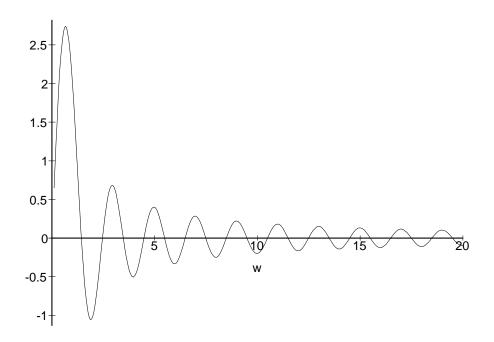
$$F_c(\omega) = 0.$$

On the other hand,

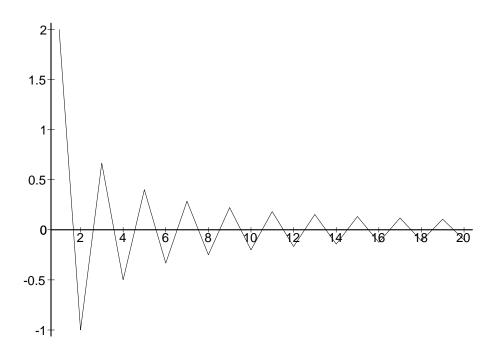
$$F_{s}(\omega) = \frac{2}{\pi} \int_{0}^{+\infty} x \sin \omega x \, dx$$

$$= 2 \frac{\sin x \omega - x \omega \cos x \omega}{\pi \omega^{2}} \Big|_{x=0}^{x=\pi}$$

$$= 2 \frac{\sin \pi \omega - \pi \omega \cos \pi \omega}{\pi \omega^{2}}.$$



Compare to Fourier series "spectrum".



Yet another example: a box again

$$box(x) = \begin{cases} 0 & \text{if } |x| > 1. \\ 1 & \text{if } |x| \le 1. \end{cases}$$

Then

$$F(\omega) = \int_{-\infty}^{+\infty} box(x) e^{-i\omega x} dx$$

$$= \int_{-1}^{1} e^{-i\omega x} dx$$

$$= i \frac{e^{-i\omega x}}{\omega} \Big|_{x=-1}^{x=1}$$

$$= i \frac{e^{-i\omega}}{\omega} - i \frac{e^{i\omega}}{\omega}.$$

Recalling that $e^{-i\omega} = \cos \omega - i \sin \omega$, the cosine terms cancel out, and since $i^2 = -1$,

$$F(\omega) = 2 \frac{\sin \omega}{\omega}$$
$$= 2 \text{sinc}(\omega).$$

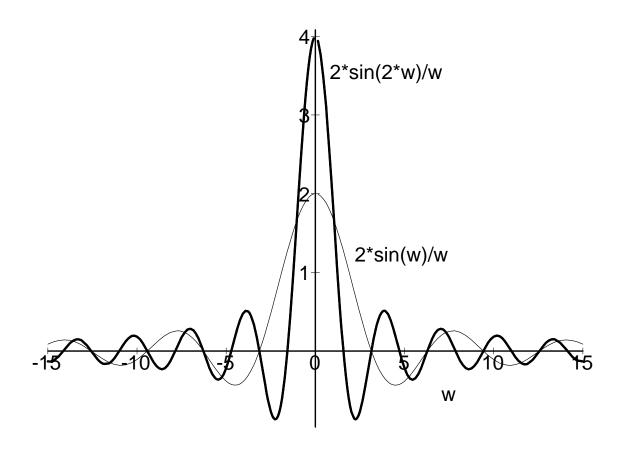
So, FT(box) = sinc, and the reverse is true too..

Furthermore, if

$$box_k(x) = \begin{cases} 0 & \text{if } |x| > k. \\ 1 & \text{if } |x| \le k. \end{cases}$$

Then it is easy to see that

$$F(\omega) = 2 \frac{\sin(k\omega)}{\omega}$$
.



Important Theorems

Suppose $F(\omega) = \mathbf{FT}(f)$ and $G(\omega) = \mathbf{FT}(g)$ are the spectra (i.e., Fourier transforms) of f and g, respectively, assuming they exist.

The *convolution theorem* states that

$$\mathbf{FT}(f * g) = F G.$$

In other words, convolution in spatial domain is equivalent to multiplication in frequency domain.

The analogous theorem called the *modulation theorem* expresses the duality of the converse operations:

$$\mathbf{FT}(fg) = \frac{1}{2\pi} (F^*G).$$

We therefore have a duality: multiplication of functions in one domain is equivalent under the Fourier transform to convolution in the other.

A *low-pass* filter h is one that, under a convolution with any function f, admits only the frequencies of f that fall within a specific bandwidth (i.e., frequency interval) $[-\omega_h, \omega_h]$.

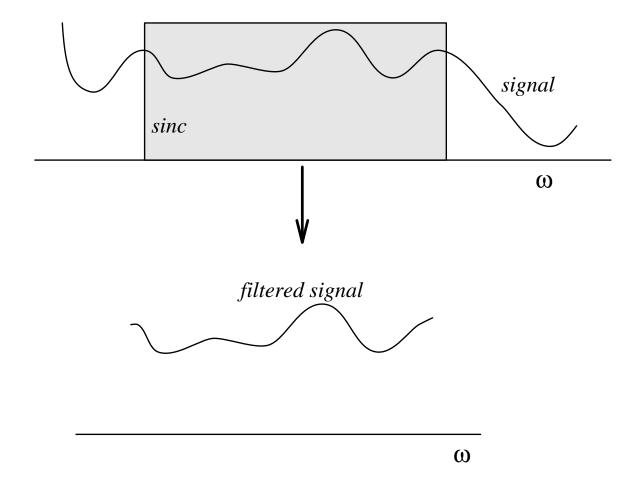
What must the shape of h be in frequency domain? I.e., what is FT(h)?

What must the shape of *h* be in spatial domain?

There is only one ideal (family of) low-pass filter for 1-D signals.

How many classes of ideal low-pass filters are there in 2-D?

The only ideal low-pass filter is a sinc in spatial domain or box in frequency domain.



The effect, in frequency domain, of spatial filtering using a sinc filter.

The Sampling Theorem Revisited

Let f(t) be a band-limited signal. Specifically, let the spectrum $F(\omega)$ of f(t) be such that $F(\omega) = 0$ for $|\omega| > \omega_m$, for some "maximum frequency" $\omega_m > 0$.

Let Δt be the spacing at which we take samples of f(t). Furthermore, we define the circular *sampling rate* ω_s as

$$\omega_s = \frac{2\pi}{\Lambda t}$$
.

Then f(t) can be uniquely represented by a sequence of samples $f(i\Delta t), i \in \mathbf{Z}$ if

$$\omega_s > 2\omega_m$$
.

I.e., our sampling rate must exceed twice the maximum frequency of the function.

Important Fact 1:

$$f(x) * \delta(x-a) = f(x-a).$$

Convolution with δ creates a copy of f shifted by a units.

Important Fact 2:

Let $\delta_{\varepsilon}(x)$ denote a box of half-width ε and of area one centred at position x = 0.

Let f(x) be a function that is smooth around $[-\epsilon, +\epsilon]$.

Then

$$f(x) \delta_{\varepsilon}(x) \approx f(0) \delta_{\varepsilon}(x)$$
.

As $\varepsilon \to 0$, $\delta_{\varepsilon}(x) \to \delta(x)$,

$$f(x) \delta(x) \approx f(0) \delta(x)$$
.

This multiplication, has the effect of sampling f at x = 0.

More generally,

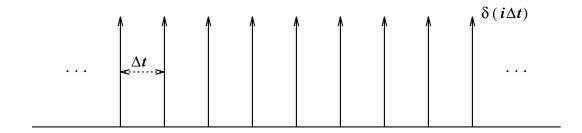
$$f(x) \delta(x-a) \approx f(a) \delta(x-a),$$

for an arbitrary $a \in \mathbf{R}$.

Thus outside of an integral sign, δ works as a sampling operator.

Sampling Train

Visualise an infinite sequence of "impulses" or δ -functions, with one impulse placed at each sampling position $i\Delta T$ as in



We can define this sampling train or "comb" of impulses as

$$s(t) = \sum_{i = -\infty}^{+\infty} \delta(t - i\Delta t).$$

The summation can be thought of the glue that holds a sequence of impulses together, and because $\Delta t > 0$, the impulses are spaced so that they do not overlap.

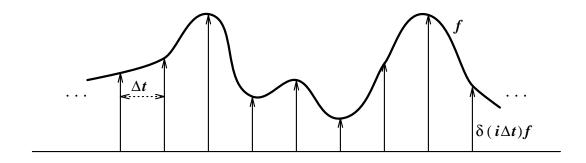
Sampling Operation

We saw that we could effectively sample a function f at a any desired position a by placing a δ -function at a and multiplying it with f.

Therefore, multiplying f with s takes samples of f at our desired positions:

$$f_s = f_s = \sum_{i=-\infty}^{+\infty} f(i\Delta t) \, \delta(t-i\Delta t).$$

This new train of "scaled" impulses is:



Basic Argument

Suppose f and s have spectra F and S, respectively. Since f_s is a product of two functions f and s, then the modulation theorem states that its Fourier transform is a convolution:

$$\mathbf{FT}(f_S) = F_S(\omega) = \frac{1}{2\pi} F(\omega) * S(\omega).$$

For our purposes f, and therefore F, is an arbitrary function. However, we can compute the spectrum of s.

It indeed turns out that the spectrum of a train of impulses of spacing Δt is *another* train of impulses in frequency domain with spacing $2\pi/\Delta t$, which we defined above to be ω_s . Formally,

$$\mathbf{FT}(s) = S(\omega) = \frac{2\pi}{\Delta t} \sum_{k=-\infty}^{+\infty} \delta(\omega - k\omega_s).$$

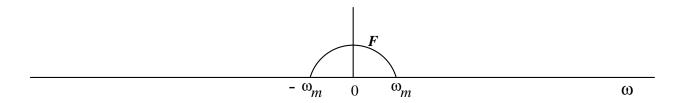
We can put this back into our expression for F_s :

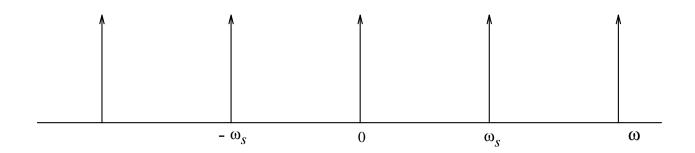
$$F_{S} = \frac{1}{2\pi} F(\omega) * S(\omega)$$

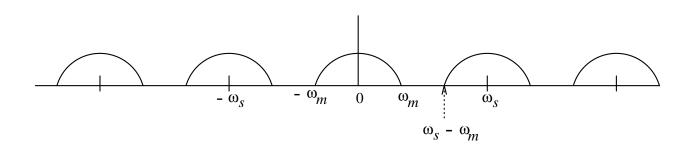
$$= \frac{1}{2\pi} \cdot \frac{2\pi}{\Delta t} F(\omega) * \left(\sum_{k=-\infty}^{+\infty} \delta(\omega - k\omega_{s}) \right)$$

$$= \frac{1}{\Delta t} \sum_{k=-\infty}^{+\infty} F(\omega - k\omega_{s}).$$

The Argument as a Picture







We need to prevent overlap of the spectra, for otherwise we'd have no hope of extracting a single spectrum.

Therefore,

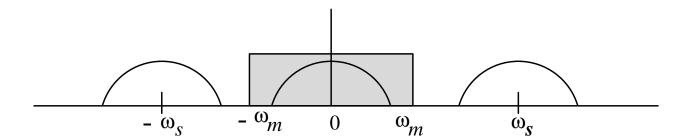
$$\omega_m < \omega_s - \omega_m$$
.

This implies that

$$\omega_s > 2\omega_m$$

which establishes the theorem.

How do we get the signal back to the real world?



We use a box filter in frequency domain to extract one copy of the spectrum of F from F_s :

$$F(\omega) = F_s(\omega)B(\omega),$$

and by the convolution theorem, we can reconstruct f by convolution:

$$f(t) = f_s(t) * \operatorname{sinc}_B(t),$$

where $sinc_B(t)$ is the inverse Fourier transform of B.

Exercise: Suppose our box B is to have width ω_b and height Δt . Then show that

$$\operatorname{sinc}_{B}(t) = \frac{\Delta t \omega_{b}}{\pi} \operatorname{sinc}\left(\frac{\omega_{b} t}{\pi}\right).$$

So a sinc is both an ideal low-pass filter AND an ideal reconstruction function (i.e., interpolant).

Analytic Filtering

One possibility: to filter a signal s with a filter f, rather than compute a convolution, we instead:

- compute Fourier transforms *S* and *F*.
- compute SF.
- take the inverse Fourier transform.

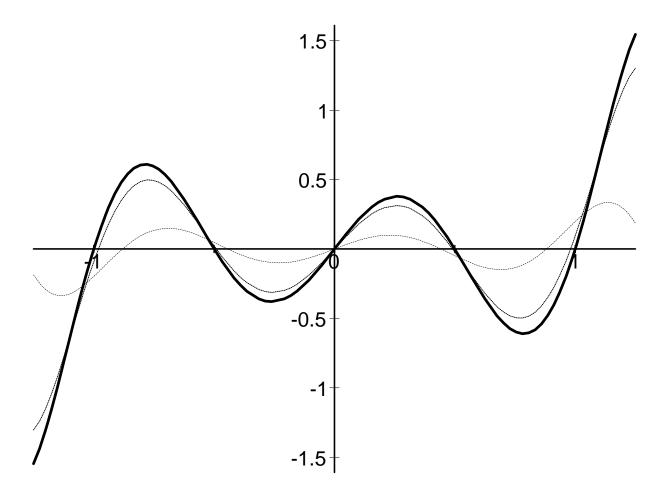
Sometimes this even works!

```
#
# Analytic filtering of signal s with filter f in
# frequency domain.
#
filter := proc(s,f,x)
    local S,F,SF,sf,w;
    S := evalc(fourier(s,x,w));
    F := evalc(fourier(f,x,w)):
    SF := S*F:  # NOTE: regular multiplication
    sf := evalc(invfourier(SF,w,x));
end:
```

Analytically Filtering a Polynomial

We can filter p as in the following Maple session.

Graphically, varying the standard deviation



Summary

If we know that a signal is bandlimited (and we know what that limit is), then we have a lower bound for the minimum sampling density.

If the signal is not bandlimited, we can prefilter it into one that is. Then we can compute the right sampling rate.

But Is It Practical?

In a word, mostly no, sometimes yes, and occasionally, maybe.